

Exhibitor Badge Registration

Please [register your personnel](#) online no later than **April 10, 2026**. Contact conferences@aphl.org for any issues while registering.

Deadline: April 10

- 1** Navigate to the [Registration page](#) and click **Register Now**. Log in to your existing APHL account by clicking **Log In** on the top right corner of the page or follow the instructions to create an APHL account.
- 2** Complete the registration contact information and hit **Next**.
NOTE: If you are registering other people this should be your information. Their information will be completed on the attendee page.
- 3** Select the appropriate registration type from the bottom of the list — **APHL 2026 Annual Conference Exhibitor Registration** — and click **Next**.
Please note that the promo code below only works for this registration type so please make sure you have selected the correct type.
- 4** Add the information for your attendee including any dietary restrictions and emergency contact details. It is critical that we receive full and complete information, particularly for a TRUE emergency contact. Click **Next**.
- 5** On the Payment Info page, input the code provided in the Promo Code field: **EXHIBIT26AC**
This code is only to be used for your allotted number of waived registrations. You may not share this code with anyone else.
- 6** Click **Apply** and the total amount reflected should be \$0. If the total is not \$0 and you believe it should be, please review your registration and the above steps.
- 7** Save your registration. Do not enter your credit card information. You should select the **bill me later** option.
- 8** The attendee(s) will receive a confirmation email confirming they are registered within 48 hours of completing their registration.

Registration Entitlements

Each 10x10 space comes with 2 full conference registrations.

Sustaining Member Complimentary Full Conference Registrations

Diamond Members: 5 comps
Platinum Members: 4 comps
Gold Members: 3 comps
Silver Members: 2 comps